**Rules/Procedures**

Within the first week of school, classroom expectation sheets will be given to you and then sent home for the parents to sign. I will have already established the rules for the classroom instead of having the students help me. I think that having the rules done by the teacher gives more structure and order for how the room is run. I will be enforcing the rules each day to ensure that the management of the classroom is maintained.

The following rules for the all classes:

1. **Be Responsible**
	* Take care of all materials like they are your own
	* Be on time and ready for class
2. **Be Respectful**
	* Do not disturb others
	* Raise your hand
	* Work together
	* Listen to your peers
3. **Keep Focused**
	* Follow directions
	* Participate in class
4. **Be Creative**
	* Share your ideas
	* Don’t give up

**Homework:**

* Homework will be assigned daily
* You are expected to complete all assignments, quizzes, and projects
* Late work is NOT tolerated! A deduction of 10 points will be put on all late work that is turned in for a grade.

**Absences:**

* You are responsible for making up any work missed due to absences
* You must complete all work for the time they are absent
* Arrangements will be made for make-up tests and quizzes

**Rewards/Consequences**

Rewards/Consequences have been put into place to ensure that the rules and procedures are followed. When following the rules there will be positive rewards, but if the rules are not followed there are consequences. Math and Science have specific rewards that can be obtained.

**Math Rewards:**

Math Bucks

* How can you earn math bucks?
	1. Turn in your homework assignments
	2. Class participation
	3. 100% on quizzes and tests
	4. Going the “extra mile” in math
* What can I get with math bucks?

5 math bucks Piece of candy

10 math bucks Free homework pass

15 math bucks Can of pop

20 math bucks Lunch with the teacher

**Science Rewards:**

Trivia Tickets

* At the end of each week you will turn in your trivia card in order to get a trivia ticket. These can be spent once you have accumulated enough.
* What can I get with a trivia ticket?

3 tickets Piece of candy

5 tickets Extra credit

8 tickets Homework pass

10 tickets Can of pop

**All Class Rewards:**

Class dojo will be used for all classes. This website will keep track of behaviors (good or bad), homework (complete or not), and staying on task. The dojo webpage allows you to see how they are compared to the whole class and they are encouraged to have good behavior by points through the dojo. These points help the you to say on track and to have good behavior and grades.

 **Positive rewards**

* One point will be given for positive behavior during the school day
* Plus one point for turning in all homework for the day
* Plus one point for staying on task

Rewards of points

10 points change the figure of their dojo

20 points lottery ticket

30 lunch with the teacher and a friend

**Negative rewards**

* One point will be deducted for negative behavior during the school day
* One point will be deducted for not turning in a homework assignment
* One point will be deducted for not staying on task

**Please read and remember these expectations.**

**Sign and return to class:**

**Student sign here:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Parent sign here: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**